



## Arizona State Archery Association Tournament Rules and Procedure Summary

Archers, coaches, club leader's and parent/guardian of youth archers  
are responsible to know the rules and how to apply them.  
When in doubt, ask for help. **Questions?** Ask a tournament judge.

### Dress code:

- All athletes, coaches and participants shall present a professional, athletic appearance while on the field. (No torn, ripped or badly faded clothing.)
- No camouflage or blue denim (jeans) may be worn at target events. (Denim permitted at FITA Field events) Camouflage accessories such as trim on shirts, caps, quivers, armguards, footwear, etc., are permitted.
- Shorts, skirts and skirts must not be shorter than finger tip length while standing normally.
- Men and women are required to wear upper garments covering the front and back of the body and covering the midriff including when at full draw. Women's upper garments shall have a minimum shoulder strap of 3" or sleeves. Men's upper garments shall have short or long sleeves.
- Shoes must cover the entire foot. Sport/athletic shoes are recommended to all athletes and coaches during target events.
- No images, language or representations considered offensive to others.

**Spectators and press:** Remain behind the archers seating area. No flash photography. Ask the DOS for permission to take photos down range.

### Equipment inspection:

- All equipment may be inspected before or during the competition.
- Inspection includes, bow and bow mounted accessories, arrows (with archers initials marked on the shaft) and tab or release. Maximum arrow size is 9.3 mm (including arrows wraps). Arrow tips and points maximum 9.4 mm diameter. (Unwrapped Easton 2315 shaft are compliant, 2317 shafts are not.)
- Compound bows draw weight maximum is 60# and may be rechecked during the event. Maintain equipment compliance throughout the competition. Compound arrow rest overdraw maximum 6cm. Compounds may have a pep sight on the string.
- Recurve bows, fiber optics and sights shall not extend more than 2 cms; there are no mechanical releases, no magnified lenses, and only one sight. Recurve arrow rest maximum 4cm.
- Compound and recurve may have only one sight point or pin. No electronic devices. No electronics in the shooting area (including iPods and phones).

**3 meter line:** The 3m line is on the target side of the shooting line. Any arrow that completely crosses the 3m line is considered shot.

**(un-shot arrow)** An arrow not fully across the 3m line is a un-shot arrow. An arrow shot at a target butt that has fallen over or at a target face that has come off is time to call a judge.

**Shooting line:** Spotting scopes and tripods maybe left on the line if there are no objections from any of the archers shooting adjacent to the scope. Scopes to be no higher than the arm pit of the archers. Coaches and others may communicate to the archer provided the communication does not disturb other archers on the shooting line. Archers are to remain entirely within their assigned position. Do not let any part of their body, clothing or equipment stray into another archer's space or make contact with others.

**Whistle** 2 whistles indicate permission to advance to the shooting line. Do not raise you bow until... 1 whistle to shoot.

**Commands:** 2 whistles = time up, next group, if any, may advance to the shooting line. Do not raise you bow until...1 whistle to shoot.

3 whistles = range is clear and you may proceed to the target, score, mark, and collect arrows.

5 or more whistle blasts indicated an emergency and all archers should immediately stop shooting.

**Waiting line:** Stay behind the waiting line until signaled. After you shoot your last arrow, return to the waiting area when the adjacent archers are not in the act of shooting. When most of the archers have finished shooting, do not "spot" your last arrow to avoid delaying the tournament.

**Bow Arm:** When loading an arrow onto your bow, keep your bow pointed down range. Archers may not raise the bow arm until the signal to start shooting is given. When drawing, do not use any technique which could allow the arrow, if accidentally released, to fly beyond a safety zone or safety overshoot area, net, wall. Do not point your bow upwards towards the sky or ceiling at any time including when drawing the bow.

**Equipment Failure:** It happens. When it happens inform a judge. Take a step back and/or raise your hand to attract a judge's attention. The Director of Shooting (DOS) will determine if shooting will proceed while repairs are made or if the line can be held and make up arrows shot. In any case, equipment repairs and make up arrows cannot delay the tournament more than 15 minutes. (Traditionally a maximum of 12 make up arrows.)

**Bounce out, pass through, hanging arrows or shooting the wrong target face:** Inform a judge. All archers shooting on the same "target face" are to stop shooting. The archer and a judge will resolve the condition (score, mark hole, remove arrow) and then finish the end as directed.

### USAA Indoor Tournament only - Scoring: All categories:

Compound bow only score the inner ten (X) ring as 10, the remainder of the gold is "9"; Recurve bow score the inner and outer ten ring at "10".

**JOAD Style Indoor Tournament only - Cub and Bowman:** Compound bow Cub and Bowman shoot the 40 cm face and score the **outer** ten ring.

Recurve bow Cub and Bowman shoot the 60 cm face and score the outer ten ring.)

**Scoring:** Don't touch arrows or the target until all the arrows are scored. An arrow shaft that touches the higher scoring ring or color is scored the higher value. Mark the arrow holes with two small thin ¼" marks at "right angles" at all arrow holes before pulling the arrows. Ask a judge to demonstrate arrow hole marking.

**Scoring group:** Tournament integrity depends on accurate scoring by the scoring group. Score keepers mark arrow values on the scorecards. Archers may call their arrows values. The scoring group is to verify the called values and marked scorecards. If there is a disagreement as to an arrow value, call a judge before the arrows are withdrawn. A judge's call is final.

**Scorecards:** Make sure your name and figures are legible on the scorecards. A miss is marked on the score card as an "M". (Outdoors, the inner 10 ring is considered an X.) Mark your scorecard with an "X". Check the scorecard arrow values before the arrows are pulled, arrow values may not be changed after the arrows are removed from the target. Arithmetic maybe corrected after arrows are pulled.

When counting "10's" for the summary box remember to include X's in the total 10 count.

**Arrow Value Mistake:** A mistake on the scorecard may be corrected before the arrows are withdrawn, provided that everyone on the target scoring group agrees to the correction. Scorecard corrections must be witnessed and initialed by the scoring group. If in doubt, call a judge.

**Scorecards Tabulation:** Each archer is responsible for the accuracy of their score card and to legibly fill in all the blanks, boxes and signatures at the end of the round. After finishing scoring at the target, recheck the scorecard. Scorecards are to be submitted to the tournament upon completion, no later than one hour after the end of shooting in extra ordinary situations. The archers agree that the scorecard is correct once signed and received by the tournament. If a group is having difficulty or may be one of the later submittals, inform the tourney, prior to awards presentation and/or the results declared as official. Remain at the venue until the entire scoring group has signed all of the scoring group's scorecards. Have an official sign your scorecard if a record or qualifying score is to be claimed.

*It is our pleasure to serve the archers, family members, supporters and spectators. Thank you...*

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